



## Town of Apple Valley Recreation Department Coed Kickball Rules

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### **Current softball rules will govern kickball with the following modifications:**

#### **KICKBALLOVERVIEW**

For those who have never played kickball or have forgotten the act of kicking a little red ball on the playground, kickball is actually very similar to softball and baseball. The objective is to advance more runners across home plate than the opposing team.

#### **PLAYING FIELD AND EQUIPMENT**

The distance between all bases will be 65 feet. Pitchers mound will be 50 feet. Athletic shoes are required. Metal cleats are not allowed.

#### **GAME**

- Regulation games will be 6 innings. No new inning will be started after 50 minutes.
- A game can end in a tie.
- 3 innings will constitute a complete game.
- Teams must field a minimum of 4 women and 4 men and no more than 10. If team has 10 fielders than 5 must be women and 5 must be men.
- A five (5) minute grace period will be allowed for the first scheduled game only. Otherwise, the officially designated starting time is when forfeits will be recorded. If a team has not fielded at least eight (8) rostered players by the scheduled game time, the game will be forfeited.
- All teams must provide a catcher.
- There will be a 10 run rule for every inning except the final inning, as determined by official.

#### **ROSTERS**

- Rosters will be sixteen (16) players (unless special permission is granted by the Recreation Department).
- Teams may add or drop players at any time during the first half of the season. **Last game to add a player is March 29.** Any addition or deletion to a roster must be done on a "Player Addition/Deletion form" and delivered to the Recreation Department or to the umpire before a new player participates. Forms are available at the Town Hall Recreation Center or at [avrecreation.org](http://avrecreation.org). Any game played by an illegal player (one who has not turned in a "Players Addition/Deletion form") will be forfeited.
- No additional players may be added after the halfway point in the season, unless permission is given by the Recreation Department.
- A player may not play for more than one team on the same night unless agreed upon by both managers through a pre-conference meeting with umpire.

#### **PITCHING/FIELDING**

- Pitcher must "roll" the ball to the kicker, No Bouncies! If a kicker chooses to kick an illegally pitched ball it will become live upon being kicked.
- Pitcher is allowed to move up 15 feet once ball is pitched from pitcher's plate.
- A defensive player can not advance forward of the 1<sup>st</sup>-3<sup>rd</sup> diagonal until the ball is kicked. Failure to abide by this rule will result in kicker/runner being safe at first if a play is made on the runner by fielder advancing in front of diagonal.
- Catcher must stay in catcher's box until ball is kicked by kicker.

- All balls must be pitched at a reasonable speed.
- Outfielders must be on the grass and a minimum of 10 feet from the infield dirt. If no infield then umpire will determine area which outfielders must be behind.

### **KICKING**

- All kicks must be made by the foot.
- **All kicks must occur on or behind home plate. Any kicks that occur with the foot completely in front of home plate will result in a foul.**
  - **If it's your 4<sup>th</sup> foul, you're out!**
- **No bunting.** Bunting results in an automatic out and a dead ball. Bunting is defined as an attempt to kick the ball with little to no force and the kicking leg does not follow through on the kick. Both must occur in order for a bunt to be called. The kicking motion must be continuous it can not stop once the ball is kicked and then continue again. This is a judgment call from the umpire.
- No walks, everyone kicks!
- On the 4<sup>th</sup> foul or attempted kick (miss), kicker is out.
- The kicking order must alternate: male/female or female/male.

### **BASERUNNING**

- Runners must stay within the base line. Fielders must stay out of the base line. Runners hindered by any fielder within the base line shall be safe at the base which they were running.
- The play ends when all runners have reached a base and ceased advancement and when a defensive player has control of the ball in the infield.
- No lead offs or steals.
- A base runner making deliberate contact with a defensive player will be called out and it is dead ball. Any malicious contact and the player may be ejected.
- Hitting a runner with the ball above shoulder level is not allowed. Any runner hit above the shoulders as they are running or sliding to a base will be safe. **If a player intentionally throws at the head of another player they will be ejected.**
- If the runner intentionally uses their head to block the ball, the runner is out.
- One extra base is awarded on an overthrow that goes out of the playing area.
- A substitute runner may be used as long as it is the same gender.
- Intentionally kicking the ball by any runner will result in an out and dead ball. All other base runners must return to previous base.
- A force play at first must occur for batter-runner to be out. Unless defensive player has control of the ball and tags batter-runner with hands on the ball.

### **OUTS**

- An out is:
  1. A runner touched by the ball at ANY time between first and home plate.
  2. Any kicked ball (fair or foul) that is caught.
  3. Any ball tag on a base to which the runner is forced to run. The fielder must have control of the ball and ball must be off the ground.
  4. A runner off of their base when the ball is kicked.
  5. If a base runner advances in front of another runner or touches the runner in front of them.

### **BEHAVIOR**

- Unsportsmanlike behavior will not be tolerated. Each team member is responsible for his or her conduct. Respect yourself and others.
- All items on the Adult Sports Players/Spectators Code of Conduct including minimum and maximum penalties will be strictly enforced.
- Absolutely NO ALCOHOL is allowed on any Town park or field. Teams in violation may be subject to forfeiture of a game.

### **STANDINGS & AWARDS**

- Champion will receive a discount on their team registration for the following season or a team trophy will be awarded to the 1<sup>st</sup> and 2nd place teams, only upon request. Please call the Recreation Department for more information.

### **POSTPONEMENTS**

- The Recreation Department will determine if any games need to be postponed due to inclement weather or any other circumstances. All team managers will be notified if games are to be postponed. Games will only be rescheduled if needed to determine 1<sup>st</sup> or 2<sup>nd</sup> place. Games will not be postponed due to temperature or wind.
- If a team cannot make a game for any reason, they will forfeit that game. If a team cannot make a scheduled game, they must call the Recreation Department a minimum of 24 hours in advance. An excused forfeited game will not be made up and it will count as a loss.

### **SCOREKEEPING**

- The home team is responsible for keeping score in an official scorebook. Games are not to be delayed by discrepancies in score nor is it grounds for protest; the umpire's score is final and (s)he will confirm the score after every half inning.
- In case the assigned umpire fails to appear for a regular league game, the managers shall agree on a volunteer umpire until the assigned umpire arrives, or until the game is completed. This game will become an official game once both managers agree to have a volunteer officiate the game. Game must start as scheduled.

*Revised: spring 2017*