



*Town of Apple Valley  
Park and Recreation Department  
14955 Dale Evans Parkway  
Apple Valley, CA 92307  
(760) 240-7880*

**Town of Apple Valley  
Park and Recreation Department  
Men's Basketball League Rules  
Spring 2017**

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1. Rules and conditions are outlined for regular basketball in the current CIF Rule Book except as specified herein:

**Game:**

- A. All games will be played in four 10-minute quarters of running clock. The clock will stop during the last 2 minutes of the 4<sup>th</sup> quarter.
- B. A five (5) minute grace period will be allowed for the first scheduled game only. Otherwise, the official designated starting time is when forfeits will be recorded. If a team does not have at least four (4) rostered players by the scheduled game time, the game will be forfeited (this means that four (4) players must be ready to take the court).
- C. Before the start of each game, players must check in at the score table with player name and number. Late arriving player's must check in with score keeper before they will be allowed in the game
- D. All substitutes must check in at the scorers table. Substitutions will only be granted during a dead ball.
- E. Teams will be allowed four time outs per game.
- F. Five (5) personal fouls result in disqualification of the player. Technical fouls count as personal fouls.
- G. Technical foul will result in one free throw and possession of ball.
- H. Players will shoot one and one on the seventh team foul of each half. Players will receive two bonus shots on the tenth team foul and after.
- I. Free throw must hit rim or backboard before players are allowed to move to retrieve rebound.
- J. If overtime is necessary, it shall be two (2) minutes in length with one timeout for each team (unused timeouts from regulation time cannot be carried over). Stop clock will apply.

**Standings & Awards:**

- A. Single elimination tournament will determine season champion. Regular season record will determine seeding for tournament. Head to Head winner will determine tie-breaker, then least amount of points given up head to head then coin flip.
- B. Champion will receive a discount on their team registration for the following season or a team trophy will be awarded to the 1<sup>st</sup> and 2<sup>nd</sup> place teams, only upon request. Please call the Recreation Department for more information.

### **Rosters:**

- A. Rosters will be limited to twelve (12) players (unless special permission is granted by the Recreation Department).
- B. Use of an ineligible (non-rostered) player will result in forfeiture of all games in which the player appeared (unless permission by the league director has been approved).
- C. Teams may add or drop players at any time during the first half of the season. **Last game to add a player is the second game.** Any addition or deletion to a roster must be done on a "Player Addition/Deletion form and delivered to the Recreation Department before a new player participates. Forms are available at the Town Hall Recreation Center or from the scorekeeper. Any game played by an illegal player (one who has not turned in a "Players Addition/Deletion form) will be forfeited.
- D. A player may only be on one team roster for entire season. If a player is removed for any reason he must sit out until the following season (unless special permission is provided by league director).
- E. All teams must provide their own matching colored numbered jerseys for games. Preferably two different colors.

### **Protests:**

- A. The only protests that will be considered shall involve the ineligibility of a player or players. The referee and the opposing team must be informed at the time of the protest. The Recreation Supervisor will make a final decision.

### **Player Conduct:**

- A. Please refer to the Town of Apple Valley Recreation Department's Adult Sports Code of Conduct
- B. Any player receiving two technical fouls is ejected from the game and must leave the gym before the game can resume.

### **Postponements:**

- A. The Recreation Department will determine if any games need to be postponed due to any circumstances beyond our control. All team managers will be notified if games are to be postponed. Games will be rescheduled on the earliest possible date.
- B. If a team cannot make a game for any reason, they will forfeit that game. If a team cannot make a scheduled game, they must call the Recreation Department a minimum of 24 hours in advance. An excused forfeited game will not be made up and it will count as a loss.