



Town of Apple Valley Parks & Recreation Department Wiffleball Rules



A) THE GAME

1. All games will be six innings or 45 minutes in length, whichever comes first. No new inning will begin after 40 minutes.
 - a. In case of a tie, extra innings will be played. First extra inning starts with a runner on 1st and 2nd. Any further extra inning will begin with bases loaded.
2. No baserunners will be used. All games will utilize ghost runners.
3. There will be no Mercy Rule in effect

B) FIELD OF PLAY

1. The field dimensions shall be as follows:
 - a. The right and left field foul poles will be 90 feet from home plate, and straight away centerfield will be 105 feet.
 - b. The Cheap Line will be 20 feet from home plate. Ball must reach this line to be considered fair.

C) PITCHING

1. Over the Line pitching will be utilized.
2. Pitcher will position outside the field of play, to the side of the batter.
3. Teams will select a pitcher, who will pitch to their own team.
4. All at-bats will begin with a 1-1 count.
5. An out will be recorded after any combination of two missed swings, balls hit beyond the foul lines, or balls hit short of the Cheap Line.

D) FIELDING

1. Teams will have three fielders during defensive play.
2. Fielders may line up anywhere in fair territory, but not closer to home plate than the Cheap Line
3. A cleanly-fielded ground ball always results in lead runner being out.
4. Any fly ball caught in the air is an out.

E) SCORING

1. Single: Any hit not reaching the wall.
2. Double: A ball reaching the wall after a bounce.
3. Triple: A ball reaching the wall in the air or deflecting off a player and into the wall before touching the ground.
4. Home Run: A ball landing over the wall.

F) EQUIPMENT

1. The Town of Apple Valley will provide all equipment. Only white baseball size Wiffle^(R) balls, and 32" Wiffle bats will be used.
2. Baseball gloves are not permitted

G) ROSTERS

1. All teams must have 3 players
2. All players must be at least 16 years old by game-day
3. Lineups must be exchanged by Team Captains 5 minutes prior to game. Lineup cards will be provided.
4. Substitutions will only be permitted in the event of an injury.
5. Bating out of order is an automatic out.

H) GENERAL

1. Teams will self-officiate. On-site Rec Staff will have final word in event of dispute.
2. Violation of these rules or Athlete Code of Conduct will result in ejection
3. Rules not stated here will follow Major League Baseball
4. Absolutely no alcohol is allowed on any Town Field or Park. Teams found to be in violation will be disqualified.